



*****DUE TO CONSTRUCTION, SEATING CAPACITY IS LIMITED TO
NO MORE THAN 10 ATTENDEES*****

**NOTICE OF SPECIAL MEETING
OF THE GUADALUPE TOWN COUNCIL**

THURSDAY, JANUARY 19, 2023

4:30 P.M.

**GUADALUPE TOWN HALL, MUSEUM ROOM
9241 SOUTH AVENIDA DEL YAQUI
GUADALUPE, ARIZONA**

Valerie Molina
Mayor

Ricardo Vital
Vice Mayor

Mary Bravo
Councilmember

Elvira Osuna
Councilmember

Joe Sánchez
Councilmember

Anita Cota Soto
Councilmember

Online agendas and
results available at
www.guadalupez.org

Town Council Chambers
9241 S. Avenida del Yaqui
Guadalupe, AZ 85283
Phone: (480) 730-3080
Fax: (480) 505-5368

Pursuant to A.R.S. 38-431.02, notice is hereby given to the members of the Town of Guadalupe Council and to the general public that the Guadalupe Town Council will hold a Special Meeting, open to the public, on Thursday, January 19, 2023, at 4:30 P.M., at Guadalupe Town Hall, 9241 South Avenida del Yaqui, Museum Room, Guadalupe, Arizona. *Councilmembers may participate via teleconference or other remote electronic means.*

AGENDA

A. CALL TO ORDER

B. ROLL CALL

C. DISCUSSION AND POSSIBLE ACTION ITEMS:

1. **EXECUTIVE SESSION:** The Guadalupe Town Council may vote to go into an executive session, closed to the public, as allowed by ARS 38-431.03 (A) (2) (3) (4) (6) and (7) concerning the use, rental, and possible disposition of certain real estate owned or controlled by the Town of Guadalupe and any confidential records related thereto; and legal advice concerning the following topics:

- a. Town-owned Property Appraisals
 - i. NEC Avenida del Yaqui & Calle Guadalupe
 - ii. 9050 S. Avenida del Yaqui
 - iii. NWC Avenida del Yaqui & Calle Guadalupe
 - iv. 9241 S. Avenida del Yaqui
- b. Right of Way Acquisition
- c. Business License - 8045 S. Avenida del Yaqui
- d. Rental/Leasing of Town owned property
 - i. NEC Avenida del Yaqui & Calle Guadalupe
 - ii. 9050 S. Avenida del Yaqui
 - iii. NWC Avenida del Yaqui & Calle Guadalupe
 - iv. 9241 S. Avenida del Yaqui
- e. Personnel / Employee Agreement

D. ADJOURNMENT